

The Networks: More Executives – Full Print and Play

Version 0.1

This is the full Print and Play for The Networks: More Executives. This is a mini-expansion that further expands The Networks: Executives. You'll need The Networks base game (PNP or manufactured), as well as The Networks: Executives (PNP) in order to play.

Important: This is a preview version of the Print and Play! Work is mostly done and the game is playable, but there are still a few incomplete items. There are some differences from the final version.

- The “Executives” flags on the two Executive Cards are currently incorrect.
- Continuum’s hair will not obscure the “More Executives” flag in the final version.

More Pilot Season Shows

This expansion comes with 15 special cards, to be used in the Pilot Season. Shuffle the 5 Show Cards into the Pilot Season deck, and leave the 5 “Season 1 Stars” and 5 “Season 1 Ads” off to the side.

When a player selects one of the Shows from this expansion during the Pilot Season, they immediately gain one Season 1 Star and one Season 1 Ad into their Green Room. It doesn’t matter which Star or Ad they get, as long as it’s one of the Season 1 Stars or Ads from this expansion.

Files

Cards Front.pdf

Most of the expansion is in these cards. Here’s what you’ll find in the file:

- **Page 1**
 - Executives Cards. These are the first two cards in the top-left.
 - Anomaly Cards. These are the next 5 cards, yellow with a purple lightning bolt.
- **Page 1-2**

- More Pilot Season Shows. These are the two gray cards in the bottom-right of Page 1, and the top 3 gray cards on Page 2.
- **Page 2**
 - Season 1 Stars. These are the 5 purple cards.
- **Page 2-3**
 - Season 1 Ads. These are the 5 teal cards, starting with the bottom-right card of Page 2.

Cards Back.pdf

This file is OPTIONAL. You do not need to print it in order to play.

This file is set up to “mirror” the Cards Front.pdf file. That is to say, you should be able to print the Cards Front.pdf file, and then place the same pages into the Manual Feed tray of your printer. Assuming the pages are in the correct order, you should get the backs printed directly on the same cards as the front.

Of course, all printers will have a bit of offset, and you may encounter bits of the card backs appearing on adjacent cards. Another way to handle this without risking as much bleed is to print the cards fronts and backs on different pieces of paper, slice them out separately, and then place them all in sleeves. If you do this, you may want to add a playing card in between for thickness; it makes shuffling easier.

Player Board Bottoms - Male.pdf

Player Board Bottoms - Female.pdf

The base game came with one player board for each player. The *Executives* expansion comes with modular player boards; the top third is your network name, and the bottom two-thirds is your Executive. These are the various bottom two-thirds; you’ll take the appropriate one when you choose your Executive at the start of the game.

In the manufactured version of the game, these boards are double-sided, with a female character on one side and a male character on the other. There are no mechanical differences between the two sides. Because of this, you only need to print out one set of files (either female or male) at minimum.

Disclaimers

This PNP contains most of the game’s final art and graphic design; however, some art in the released game may differ very slightly.

Please do not share the PNP files with others. You can email info@formalferretgames.com if you have any questions or concerns.

Please look out for The Networks: More Executives, containing two extra Executives and 15 new-but-familiar Shows, Stars, and Ads. Thank you to the 3,063 Kickstarter backers who made this all possible!

Changelog

V0.1 - Original (preview) version.